



# **EGR 1330**

# **Computational Thinking with**

# **Data Science**

Computational Thinking and  
Programming Principles



# Outline



- Concepts of Computational thinking
- Variables, data types in Python programming
- Operators and precedence in Python programming



# Objective



- Understand the concept of computational thinking
- Use of Python variables, data types, and some operators in programming.



# Computational thinking



**Computational thinking** refers to the **thought processes** involved in expressing solutions as **computational steps** or **algorithms** that can be **carried out by a computer**. (Cuny, Snyder, & Wing, 2010; Aho, 2011; Lee, 2016).



# CT vs Programming



- Programming: Write code in a specific programming language to address a certain problem.
- Computational thinking: It is not just about programming. It is an **approach to solve problems** using concepts and ideas from computer science.



# Computational Thinking Approach



- Breaking down a problem into smaller parts
- Looking for patterns in the problems
- Figuring out what information is needed
- Developing a step-by-step solution



# Pillars of Computational Thinking



1. Decomposition

2. Pattern Recognition

4. Algorithms

3. Abstraction



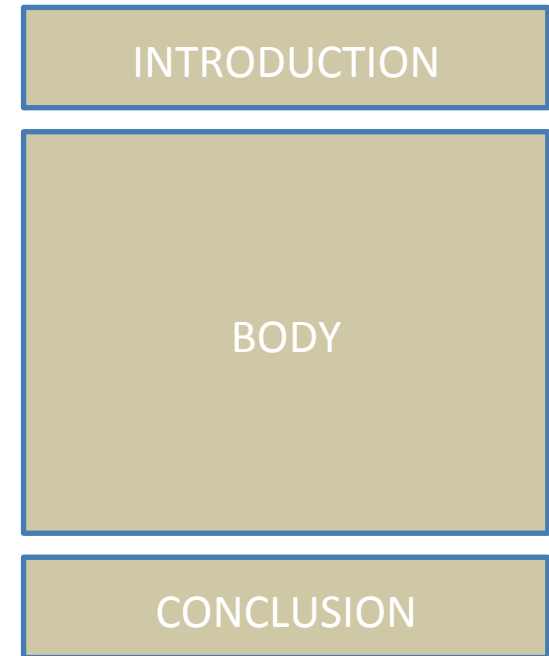
# Decomposition



**Decomposition** is the process of taking a complex problem and breaking it into more manageable sub-problems.

## **Examples:**

- ✓ Writing a paper:
  - Introduction
  - Body
  - conclusion.
- ✓ Wide-viewed (Panorama) image:
  - Taking multiple overlapped photos
  - Stitch them





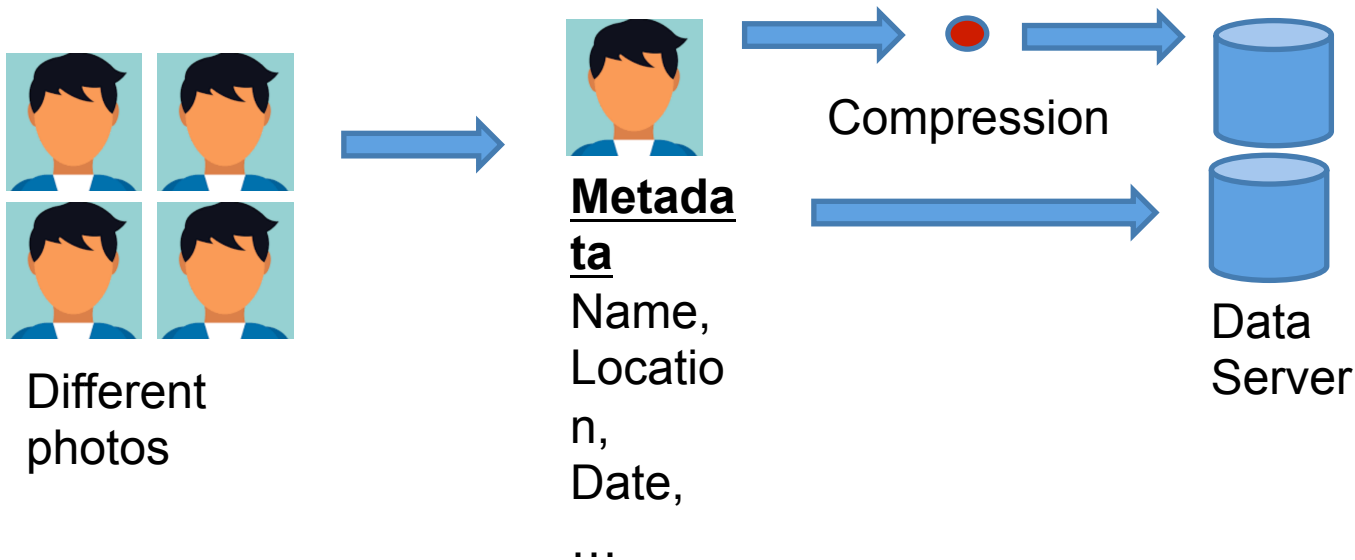


# Pattern Recognition

- Find similarities, or shared characteristics of the problems
- Complex problem becomes easier to solve. Use same solution each occurrence of the pattern.

Example:

- Upload an album of photos to Facebook: same pattern.





# Data Representation and Abstraction



- Determine important characteristics of the problem and filter out ones that are not important.
- Use these characteristics to create a representation of what we are trying to solve.

Students in a University

| Important       | NOT important    |
|-----------------|------------------|
| Name            | Favorite color   |
| Billing address | Food preferences |
| Phone number    | Shoe size        |
| Student Id      | ....             |
| ...             |                  |

Books in an online bookstore

| Important | NOT important     |
|-----------|-------------------|
| title     | Cover color       |
| ISBN      | Author's hometown |
| authors   | Complete content  |
| category  | ....              |
| ...       |                   |



# Algorithms



- Step-by-step instructions of how to solve a problem
- Identifies what is to be done, and the order in which they should be done

## Making a cup of tea

- 1.Fill electric kettle
- 2.Boil it
- 3.Pour hot water in a cup
- 4.Put teabag in the cup
- 5.Steep for 3 minutes
- 6.Remove the teabag



# Case Study: Scheduling a meeting



**Decomposition:** Two steps process

- ✓ Schedule an earlier meeting request
- ✓ Remove conflicting request with the one just scheduled.

**Pattern:**

- ✓ Look at unscheduled requests and pick the best one

**Abstraction:**

- ✓ Each request is represented with proposed start time, end time, and student name for the meeting.

**Algorithm:**

- ✓ Meeting request at earliest time
- ✓ Schedule it
- ✓ Look at other requests one by one and remove it if overlapped with the scheduled ones.



# Python for Computational Thinking



**Program**: It is the realization of an algorithm using a syntax that the computer can understand.

**Algorithm**: is to manipulate the data

**Data**: is stored in memory.

Program accesses the data in memory using its address.

**Variable** is used to have friendly name for accessing data memory address. We don't need to know where exactly the memory address is.



# Variables



- A meaningful name for a piece of data stored in memory
- Value can change during execution of the program
- ▶ **Define** with a name and initial value
- ▶ **Assign** new value using equal sign (“=“)

```
Online Python compiler, Online Python IDE, and online Python REPL.  
Code Python, compile Python, run Python, and host your programs and apps online for free.  
  
main.py saved  
1 values = [100, 50, 40, 70, 90, 10, 12, 8, 112]  
2 target = 12  
3 count = 0  
4 for value in values:  
5     if value == target:  
6         count = count + 1  
7  
8 print('Value', target, 'appears', count, "times")  
9
```



# Variables



- Should be meaningful
- May consist of letters, digits, and underscores but may not start with a digit or a special character.
- Should not include uppercase letters (Python convention).

## Valid variables?

- a) `exchange_rate = 0.1`
- b) `my_name = "John"`
- c) `is_student = True`
- d) `name = my_name`
- e) `my_name = "Brian"`
- f) `$_class = "python"`
- g) `1class = "programming"`



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# Keywords



- **Reserved words:** Internally defined keywords in Python
- You cannot use reserved words as variable names

|        |        |        |        |          |
|--------|--------|--------|--------|----------|
| True   | class  | return | is     | finally  |
| False  | if     | for    | lambda | continue |
| None   | del    | from   | while  | nonlocal |
| and    | def    | global | not    | with     |
| as     | elif   | try    | or     | yield    |
| break  | else   | import | pass   |          |
| assert | except | in     | raise  |          |



# Data types



- Numeric data types:
  - **Integer:** Whole number that can be positive, negative or zero  
E.g.: 2045, 767, 0, -87, -435
  - **Float:** Floating point number that has a decimal place  
E.g.: 1433.3, 140.75, -25.187, -100.1



# Data types

- **String:** Collection of one or more characters that are enclosed within single or double quotes

E.g.: 'Hello World!', "Computational Thinking with Data Science"

- **Boolean:** Data type that takes one of the two possible values - **True** or **False**

- **Advanced data types:**

- Array
- List
- Tuple
- Set
- Dictionary

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# Comments for Code



- **Comments:** Useful information to help the readers understand the source code, i.e., helps in understanding the logic behind the Python code
- **Comments:** Starts with a hashtag symbol (#)

E.g.: **# This is the workshop on Computational Thinking with Data Science**

```
1
2  # print from 1 to 10
3  for i in range(1, 11):
4      print("value of i=", i)
```



# Operators on Variables



num1 = 15

num2 = 2

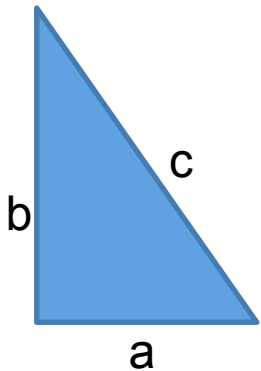
| Operation                       | Operator | Result |
|---------------------------------|----------|--------|
| sum = num1 + num2               | +        | 17     |
| diff = num1 - num2              | -        | 13     |
| product = num1 * num2           | *        | 30     |
| quotient = num1 / num2          | /        | 7.5    |
| integer_quotient = num1 // num2 | //       | 7      |
| power = num1 ** num2            | **       | 225    |
| modulus = num1 % num2           | %        | 1      |



# Precedence of Operators



| Operator | Description                         |
|----------|-------------------------------------|
| ()       | Parentheses (grouping)              |
| **       | Exponentiation                      |
| *, /, %  | Multiplication, division, remainder |
| +, -     | Addition, subtraction               |



$c = \sqrt{a^2 + b^2}$  Which one is correct?

- 1)  $c = a*a + b*b**0.5$
- 2)  $c = (a*a + b*b)**0.5$
- 3)  $c = ((a*a) + (b*b))**0.5$



# Comparison operators



| Python code            | Meaning                  |
|------------------------|--------------------------|
| <code>a == b</code>    | Equal to                 |
| <code>a != b</code>    | Not equal to             |
| <code>a &gt; b</code>  | Greater than             |
| <code>a &gt;= b</code> | Greater than or equal to |
| <code>a &lt; b</code>  | Less than                |
| <code>a &lt;= b</code> | Less than or equal to    |



# Input and Output



- Python provides two in-built functions for input and output operations
  - `input()`: This function takes the input and evaluates the expression  
Python automatically detects the data type entered
  - `print()`: This function prints the output

Multiple expression can be passed with each of them separated by a comma  
Converts the expressions into a string before writing to the screen

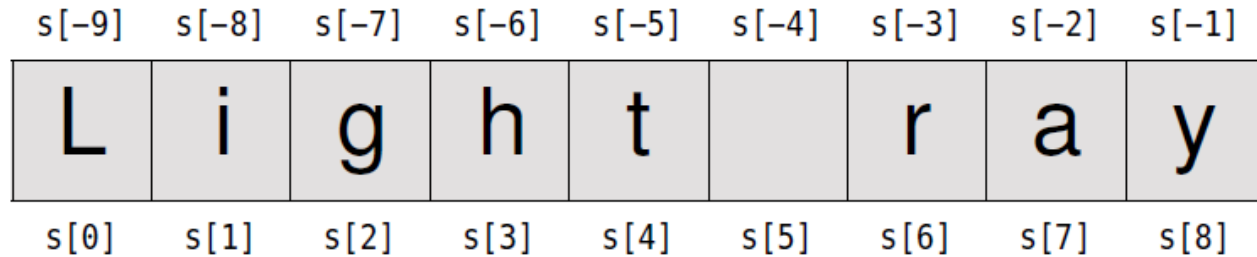
Note: Functions can also be written by the user (user-defined functions)



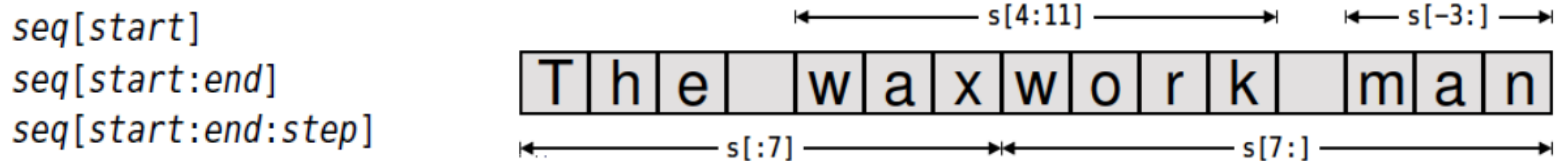


# String

- string holds a **sequence** of characters
- string is **immutable**
- Indexing:



- Comparison: <, >, <=, >=, ==, !=
- Slicing:



```
>>> s = s[:12] + "wo" + s[12:]
>>> s
'The waxwork woman'
```



# Examples



- 1) Write a program that requests the user to enter two numbers and prints the sum, product, difference and quotient of the two numbers.
  
- 2) Write a program that reads in two integers and determines and prints whether the first is a multiple of the second. (Hint: Use the modulus operator.)
  
- 3) State the order of evaluation of the operators in each of the following Python statements and show the value of **x** after each statement is performed.
  - a) **x = 7 + 3 \* 6 / 2 - 1**
  - b) **x = 2 % 2 + 2 \* 2 - 2 / 2**
  - c) **x = ( 3 \* 9 \* ( 3 + ( 9 \* 3 / ( 3 ) ) ) )**
  
- 4) Add more examples for **string indexing**