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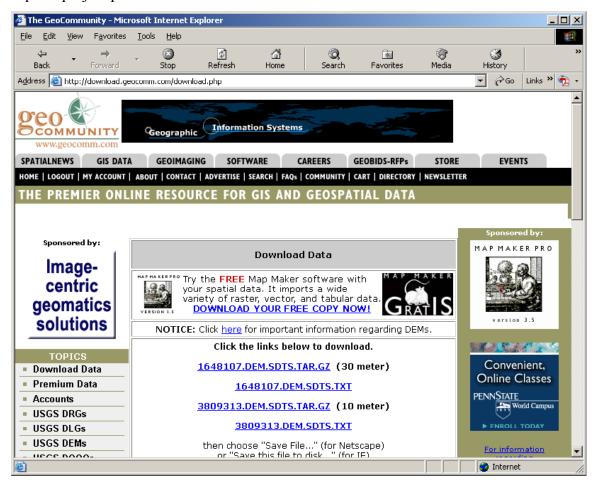
Building the watershed DEM files for IUH analysis.

Step 1: Locate the watershed outlet and determine the USGS map/maps that cover the watershed.

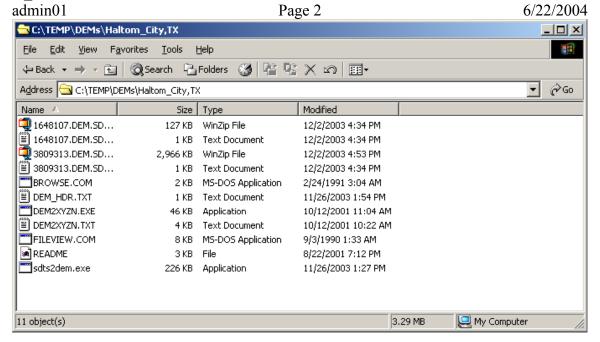
Step 2: Determine the county specific to each quad map.

				DMS-coords.		UH-library		USGS_Quad_Names					JTM-coordinates		
Module	Watershed	Subshed	station_id	Latitude	Longtitude	Map_Index	Map_Number	Ma Name	Map_Reference			County	Section	Northing	Easting
Austin	BartonCreek	none	sta08155200_d	30()17'46"	97()55'31"	3097	232	BEE CAVE,TX	3097-232			travis			
Austin	BartonCreek	none	sta08155200_d	30()17'46"	97()55'31"	3097	141	FEDOR,TEX	3097-141			lee			
Austin	BartonCreek	none	sta08155300 d	30()14'40"	97()48'07"	3097	224	OAK HILL, TEX	3097-224			travis			

Step 3: Download USGS 30-meter or 10-meter DEM files. The vendor in the screen capture project provides the USGS files for a small fee.

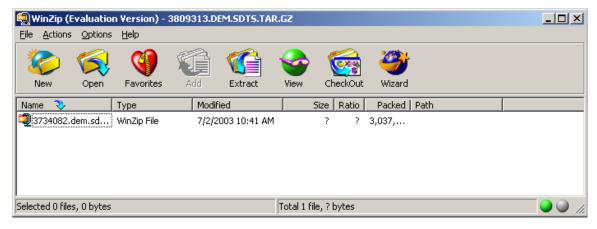


Step 4: Now the files are located in the destination directory. Move copies of the translators into the directory.

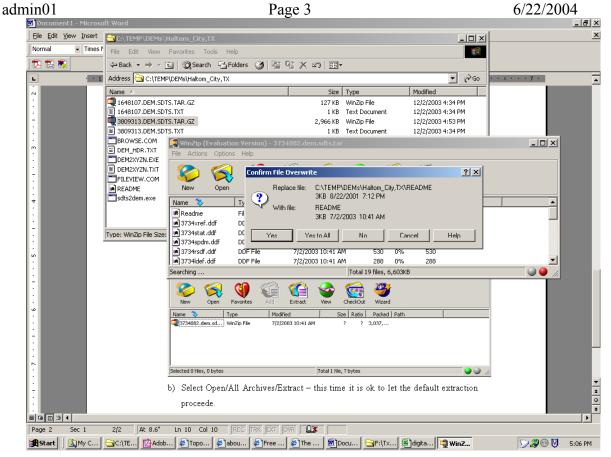


Step 5: Extract the DEM files. The 10-meter files are quite large, 30-meter are smaller. For this example we will use the 10-meter file: 3809313.DME.SDTS.TAR.GZ Extracting:

a) Open using winzip. Do not permit the winzip to extract until you verify correct configuration. Choose Options/Configuration/Miscellaneous/ and DISABLE the "TAR file smart CR/LF translation"



- b) Select Open/All Archives/Extract this time it is ok to let the default extraction proceede.
- c) Now extract to the destination directory.

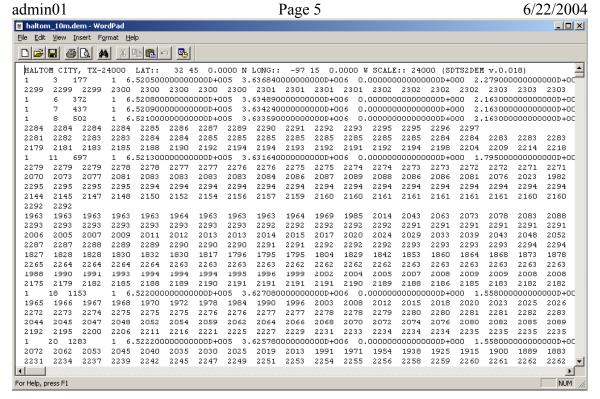


d) Done.

Step 6: Translate the DEM files into DSAA (ASCII files) for gridding. Use the sdts2dem.exe utility.

Step 7: Verify that the DEM exists and has content.

admin01 6/22/2004 Page 4 C:\TEMP\DEMs\Haltom_City,TX _ U × <u>File Edit View Favorites Tools Help</u> ← Back → → → 🛅 | ② Search 🕒 Folders 🏈 🖺 🖺 🗶 🖂 📰 Address 🔁 C:\TEMP\DEMs\Haltom_City,TX €G0 \mathbf{T} Modified 🖺 3809313.DEM.SDTS.TXT 1 KB Text Document 12/2/2003 4:34 PM BROWSE.COM MS-DOS Application 2/24/1991 3:04 AM 2 KB DEM_HDR.TXT 1 KB Text Document 11/26/2003 1:54 PM DEM2XYZN.EXE 46 KB Application 10/12/2001 11:04 AM DEM2XYZN.TXT 4 KB Text Document 10/12/2001 10:22 AM FILEVIEW.COM 8 KB MS-DOS Application 9/3/1990 1:33 AM README 7/2/2003 10:41 AM 3 KB File sdts2dem.exe 226 KB Application 11/26/2003 1:27 PM 🔊 3734CATD.DDF 2 KB DDF File 7/2/2003 10:41 AM 3734CATS.DDF 3 KB DDF File 7/2/2003 10:41 AM 3734CEL0.DDF 6,578 KB DDF File 7/2/2003 10:41 AM 3734DDDF.DDF 1 KB DDF File 7/2/2003 10:41 AM 1 KB DDF File 7/2/2003 10:41 AM 3734DDSH.DDF 1 KB DDF File 7/2/2003 10:41 AM 폐 3734DQAA.DDF 1 KB DDF File 7/2/2003 10:41 AM 🗷 3734DQCG.DDF 3 KB DDF File 7/2/2003 10:41 AM 폐 3734DQHL.DDF 5 KB DDF File 7/2/2003 10:41 AM 🔊 3734DQLC.DDF 2 KB DDF File 7/2/2003 10:41 AM 폐 3734DQPA.DDF 4 KB DDF File 7/2/2003 10:41 AM 🔊 3734IDEN.DDF 1 KB DDF File 7/2/2003 10:41 AM 3734IREF.DDF 1 KB DDF File 7/2/2003 10:41 AM 3734LDEF.DDF 1 KB DDF File 7/2/2003 10:41 AM 🔊 3734RSDF.DDF 1 KB DDF File 7/2/2003 10:41 AM 3734SPDM.DDF 1 KB DDF File 7/2/2003 10:41 AM 37345TAT.DDF 2 KB DDF File 7/2/2003 10:41 AM 3734XREF.DDF 7/2/2003 10:41 AM 1 KB DDF File 🗃 haltom_10m.dem 10,545 KB DEM File 12/2/2003 5:09 PM Type: Application Size: 225 KB 225 KB My Computer



Step 8: Convert the file into xyz format for use with the gridding program (either SURFER or home grown. Also get the UTM panel number from the DEM readme) The xyz translator needs short file names, so you may need to change the input file name.

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```
INFO FOR DEM INPUT FILE haltom.dem

QUAD NAME = HALTOM CITY, TX-24000 LAT:: 32 45 0.0000 N LONG:: -97 15

DEM PRODUCTION PROCESS = AUTOCORELATION

DEM LEUEL = 1

COORDINATE SYSTEM = UTM

ZONE = 14

CORNER COORDINATE UALUES

SW X = 6522235 9 Y = 3624741

NW X = 652022.9 Y = 3638600

NE X = 663718.4 Y = 3638787

SE X = 663947.9 Y = 3624927

LOWEST DEM ELEVATION = 143.71 HIGHEST DEM ELEVATION = 230.86

X increment = 10 Y increment = 10 Z factor = .1

NUMBER OF COLUMNS IN DEM = 1192

Press any key to proceed.
```

```
©C:\TEMP\DEMs\HALTOM~1\DEM2XYZN.EXE

Rows = 1386
x#= 652530
y#= 3624750

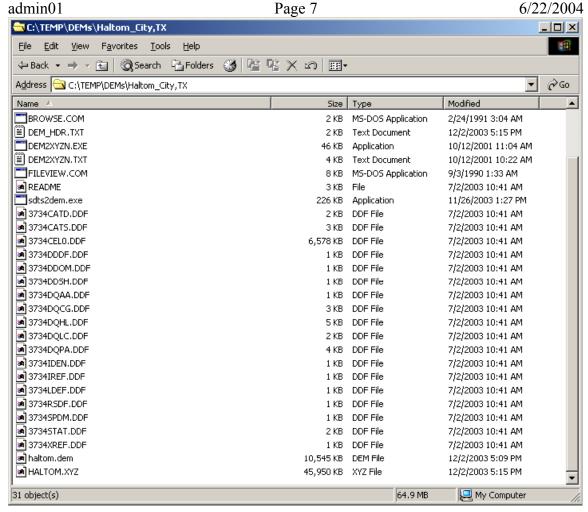
processing col 52
Rows = 1386
x#= 652540
y#= 3624750

processing col 53
Rows = 1386
x#= 652550
y#= 3624750

processing col 54
Rows = 1386
x#= 652560
y#= 3624750

processing col 55
Rows = 1386
x#= 652560
y#= 3624750

processing col 55
Rows = 1386
x#= 652570
y#= 3624750
```



At this point the DEM is now translated into a nearly useful form for our work. The next steps are to convert it into an ASCII grid using some algorithm. Of note is that the data are already on a grid, and a simple approach is simply to convert it into an array form, but there are duplicates, so an averaging technique is needed to handle duplicate points. For our work we will use SURFER to interpolate and, more importantly, build the grid.